

# Arena

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The Arena System is dedicated to practicing fighting skills, weapon testing and various combat events. It contains three gates build by the [Nomads](#): one leading directly to the [X-3043](#) crossroad (used by most of pilots); the second to [Coloseum](#), which is a dead end system used for tactical fight events; and a third, [Hive](#), with its special maze. The maze, which can be difficult to leave once you have entered, is also a place for racing events.

Arena has two jump holes not far from the [Planet Issos](#). The first is leading to the [Enigma](#) System, the second into the [Wheel of Sirius](#) System; both can be used to secretly leave Arena, unlike using Nomad gate to [X-3043](#) mentioned earlier which is the main entry and exit point.

### 1. Bases & Dockable Planets

- [Planet Issos](#)
  - Iaentha (*moon*)
  - Enhwar (*moon*)

### 2. Jump Holes

- [Enigma](#)
- [Wheel of Sirius](#)

### 3. Jump Gates

- [Coloseum](#)
- [Hive](#)
- [X-3043](#)

### 4. Images



In Triangulum Field Near Enhwar Moon Iaentha Moon Around [Planet Issos](#)

## Arena System

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