

Battleship Bismark

Table Of Contents

- [1. Description](#)
- [2. Stats](#)
- [3. Ships](#)
- [4. Equipment to buy](#)
 - [4.1. Guns & Missiles & Turrets](#)
 - [4.2. Thrusters](#)
 - [4.3. Mines](#)
 - [4.4. Shields](#)

- [Detailed Information](#)

- [Base Data](#)
- [Base picture\(s\)](#)

1. Description

The "new" Battleship Bismark was recently built here in [Utopia](#). It is being said, that it is full of new Rheinland technology, that is going to be tested in the nearby Omega systems. That [ALG](#) runs its services, at time being only very basical, has its reason in that [ALG](#) provided the redesigned plans, based on their knowledge gained by salvaging the remnants of the Rheinland Fleet in [Sigma-13](#). Right now it is still in the phase of final equipping and prelaunch checks but also serves as first and last defence line of the Triangulum Station.

2. Stats

- CLASS: Bismarck
- CREW: CLASSIFIED
- DOCKING: restricted
- ARMAMENT: CLASSIFIED
- OWNER: [ALG Waste Disposal](#)
- SYSTEM: [Utopia](#)

3. Ships

- no ships available

4. Equipment to buy

4.1. Guns & Missiles & Turrets

- none available

4.2. Thrusters

- none available

4.3. Mines

- none available

4.4. Shields

- none available