

Proxima Station

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This Station has been build to protect this system and the new colonies. Its most important for traders and the supply of the whole system. Local naval forces have their headquarter here, as the constant attacks of pirats prove necessary.

1. Stats

- CLASS: Leviathan
- GRAVITY: complete
- DOCKING: yes
- AMENITIES: limited
- POPULATION: 750
- OWNER: [Border World Exports](#) ([Bowex](#))
- SYSTEM [Vespus](#)

2. Ships

- [Eagle](#)
- [Sabre](#)
- [Titan](#)

3. Equipment to buy

3.1. Guns & Missiles & Turrets

- [Starkiller Torpedo Launcher](#)
- [Neutralizer Missile](#)
- [Sunstalker Missile](#)
- [Cannonball Missile](#)
- [Kraken Turret](#)
- [Dragoon Turret Type 2](#)
- [Pyros Type 3](#)
- [Wyrms Type 1](#)
- [Firestalker Missile](#)
- [Wyrms Turret](#)
- [Kraken Type 1](#)

- [Wurm Type 2](#)
- [Dragoon Type 1](#)
- [Wasp Cruise Disruptor](#)
- [Windstalker Missile](#)
- [Catapult Missile](#)
- [Pyros Turret Type 1](#)
- [Pyros Type 1](#)
- [Dragoon Type 2](#)
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- [Sweeper Missile](#)
- [Moonstalker Missile](#)
- [Lancer Missile](#)
- [Pyros Turret Type 2](#)
- [Dragoon Turret Type 1](#)
- [Pyros Type 2](#)
- [Dragoon Type 3](#)

3.2. Thrusters

- [Thruster](#)
- [Deluxe Thruster](#)
- [Heavy Thruster](#)
- [Advanced Thruster](#)

3.3. Mines

- [Tadpole Mine](#)
- [Swatter Mine](#)
- [Screamer Mine](#)
- [Razor Mine](#)
- [Driller Mine](#)

3.4. Shields

- [Adv. Aegis H. F. Shield](#)
- [Adv. Aegis L. F. Shield](#)
- [Brigandine H. F. Shield](#)
- [Adv. Brigandine H. F. Shield](#)

