

Planet Lima

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1. Description

Known for its lush jungles and populated coastal towns, this was the planet that the IP spent down time on shore leave. The diamond run that the IP used to run has been depleted and the planet nearly ignored. Lima has mostly been abandoned from all travel since the fall of the IP, except the occasional tourist boat that makes it past the [Outcasts](#). Lima has developed independently of the Houses, becoming a rough, noisy frontier colony. A very diverse cross-section of factions can be found here, since lack of regulation allows opportunities not available elsewhere in Sirius.

2. Stats

- DIAMETER: 10,274.6 km
- MASS: 4.818 x10e24 kg
- TERRAIN: terrestrial
- TEMPERATURE: -50°C/40°C
- ESCAPE VELOCITY: 9.08 km/sec
- OWNER: [Zoners](#)
- SYSTEM: [Regalis](#)

3. Ships

- [Hydra MK III](#)
- [Patriot](#)
- [Starskipper](#)

4. Equipment to buy

4.1. Guns & Missiles & Turrets

- [Starkiller Torpedo Launcher](#)
- [Stalker Missile](#)
- [Wasp Cruise Disruptor](#)

- [Stunpulse](#)
- [Stunpulse Turret](#)
- [Adv. Starbeam](#)
- [Heavy Starbeam](#)
- [Slingshot Missile](#)
- [Adv. Starbeam Turret](#)
- [Adv. Stunpulse](#)
- [Windstalker Missile](#)
- [Sweeper Missile](#)
- [Catapult Missile](#)
- [Adv. Skyrail Turret](#)
- [Adv. Ripper Turret](#)
- [Adv. Skyrail](#)
- [Adv. Ripper](#)

4.2. Thrusters

- [Thruster](#)
- [Deluxe Thruster](#)
- [Heavy Thruster](#)

4.3. Mines

- [Seeker Mine](#)
- [Drone Mine](#)
- [Wardog Mine](#)
- [Seeker Mine](#)
- [Razor Mine](#)

4.4. Shields

- [Armet Fr. Shield](#)
- [Armet L. F. Shield](#)
- [Armet H. F. Shield](#)
- [Adv. Armet H. F. Shield](#)
- [Adv. Armet Fr. Shield](#)
- [Adv. Armet L. F. Shield](#)
- [Cuisse H. F. Shield](#)
- [Cuisse Fr. Shield](#)
- [Cuisse L. F. Shield](#)
- [Adv. Cuisse Fr. Shield](#)
- [Adv. Cuisse L. F. Shield](#)
- [Adv. Cuisse H. F. Shield](#)