

# Planet Vienna

## Table Of Contents

- [1. Description](#)
- [2. Stats](#)
- [3. Ships](#)
- [4. Equipment to buy](#)
  - [4.1. Guns & Missiles & Turrets](#)
  - [4.2. Thrusters](#)
  - [4.3. Mines](#)
  - [4.4. Shields](#)

- [Detailed Information](#)

- [Base Data](#)
- [Base picture\(s\)](#)

## 1. Description

Planet Vienna was quickly taken under the control of the [Liberty Police](#) during the Nomad War in an effort to gain a secondary entrance into the [Freeport 7](#) system in order to provide more security as [Freeport 7](#) is slowly rebuilt after the [Nomads](#) catastrophic attack. Unfortunately, [Purian Lake](#) is a dead end system and offers no significant trades unless extreme risks are taken while crossing [Freeport 7](#), which is still patrolled by Nomad fighter wings.

## 2. Stats

- DIAMETER: 10,202.4 km
- Mass: 4.784 x10e24 kg
- Terrain: terrestrial
- Temperature: -37°C/49°C
- Escape Velocity: 9.02 km/sec
- OWNER: [Universal Shipping](#)
- SYSTEM: [Purian Lake](#)

## 3. Ships

- [Serafina](#)
- [Warblade](#)
- [Ravens Claw](#)

## 4. Equipment to buy

### 4.1. Guns & Missiles & Turrets

- [Javelin Missile](#)
- [Stalker Missile](#)

- [Eraser Missile](#)
- [Wasp Cruise Disruptor](#)
- [Slingshot Missile](#)
- [Windstalker Missile](#)
- [Skyrail Turret](#)
- [Skyrail](#)
- [Ripper](#)
- [Sweeper Missile](#)
- [Adv. Skyrail Turret](#)
- [Adv. Skyrail](#)
- [Adv. Ripper](#)
- Battleship Flak Turret
- Battleship Defense Turret

#### 4.2. Thrusters

- [Deluxe Thruster](#)
- [Heavy Thruster](#)

#### 4.3. Mines

- [Wardog Mine](#)
- [Seeker Mine](#)
- [Fire Mine](#)
- [Razor Mine](#)
- [Leech Mine](#)
- [Gloom Mine](#)
- [Strike Mine](#)
- [Drone Mine](#)
- [Refractor Mine](#)

#### 4.4. Shields

- [Armet Fr. Shield](#)
- [Armet L. F. Shield](#)
- [Armet H. F. Shield](#)
- [Adv. Armet H. F. Shield](#)
- [Adv. Armet Fr. Shield](#)
- [Adv. Armet L. F. Shield](#)
- [Cuisse H. F. Shield](#)
- [Cuisse Fr. Shield](#)
- [Cuisse L. F. Shield](#)