

Venom MK II

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1. Ship Info-card

Don't mess with the Venom or you'll soon regret it. Strong hull, radar deflecting wings and 2 high end engines make this a s

2. Stats:

- Guns/Turrets: 6/0
- Armor: 10.700
- Cargo Holds: 90
- Max Batteries/NanoBots: 70/70
- Optimal Weapon Class: 8
- Max. Weapon Class: 10
- Additional Equipment: M, [CM](#), CD3/T2

3. Where to buy:

Display Spoiler

Venom MK II or type un