

Altair Sector

The Altair Sector was where [Eastern Coalition](#) escaped to after the [Nomads](#) invaded the [Sol](#). [Coalition](#) colonists arrived here on two sleeper ships - CNS Minsk and [CNS Moscow](#). There was one more [coalition](#) sleeper-ship, [CNS Stalin](#), but this one had launched earlier, chasing the [Western Alliance](#) sleeper ships towards the [Sirius Sector](#). When they finally found a suitable system, which was named [Sovetskaya](#), they started with its colonization and fortification (included heavily armed defense stations). The [Coalition](#) needed to deal not only with the [Nomads](#), but also with the [Dom'Kavash](#) whom the [Nomads](#) had called for help. Altair space is huge. While there are several systems under [Coalition](#) control, there are a few systems that have heavy [Nomads](#) presence. Additionally, a large part of Altair is patrolled by the Dom'Kavash where they have a Hypergate linking those systems with the [Inner Core Sector](#).

[Nomads](#) Systems

- [Kandiris](#)
- [Mandar](#)
- [Styx](#)

[Coalition](#) Systems

- [Er Riad](#)
- [Gagarin](#)
- [Gladius](#)
- [Guangdong](#)

[Coalition](#) Systems (sequel)

- [Gurm](#)
- [Kalinin](#)
- [Mesched](#)
- [Nedjef](#)
- [New Beijing](#)
- [New Hongkong](#)
- [New Mekka](#)
- [Sovetskaya](#)
- [Tomsk](#)

[Coalition](#) Systems (sequel)

- [Vorkuta](#)
- [Yakutsk](#)

[Dom'Kavash](#) Systems

- [Hieron](#)
- [Hyperspace System](#)
- [Jokusuka](#)
- [Lemnos](#)
- [Menton](#)

[Dom'Kavash](#) Systems (sequel)

- [Mira Ceti](#)
- [Mitra](#)
- [Pretoria](#)
- [Ptah](#)
- [Scotia](#)
- [Spica](#)
- [Tonga](#)