

Cargo Container

Table Of Contents

- [1. Containers types](#)
- [2. Additional Info](#)
- [3. Stats](#)

1. Containers types

- [Barium Container](#)
- [Beryllium Container](#)
- [Carbon Container](#)
- [Cobalt Container](#)
- [Iridium Container](#)
- [Titanium Container](#)
- [Zinc Container](#)

2. Additional Info

These Containers can be traded on trains only ([Train](#), [Soulforge Train](#)), their trading routes and prices are PRESET - between all main NPCs factions planets in [Sol \(Earth\)](#) and Sirius ([Planet Manhattan](#), [Planet New London](#), [Planet New Berlin](#), [Planet New Tokyo](#), [Planet Malta](#), [Planet Crete](#)). Containers can be purchased in equipment stores, they work like any other ship equipment (trains have six extra equipment slots for them). If your ship is destroyed (NPCs, player) and you re-spawn, you will still have all those containers. In combat they can be damaged or destroyed.

Warning: damaged container have lower sell price!

3. Stats

- Class 10
- Cost: \$200.000
- Top Sell Price: \$1.000.000
- Cargo space usage: 400 units per container ? six containers = 2400 used cargo space!