

# Tripoli Shipyard

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## 1. Description

To be found in a field of debris from salvaged ships this is the [Corsairs](#) main shipyard for the maintenance of their fighters fleet, especially their Very Heavy Fighters. But also captured ships are dismantled here and investigated for further technological input for the ship and weapon designers on [Planet Crete](#).

## 2. Stats

- CLASS: unknown
- GRAVITY: partial
- DOCKING: yes
- AMENITIES: yes
- POPULATION: unknown
- OWNER: [Corsairs](#)
- SYSTEM: [Omicron Gamma](#)

## 3. Ships

- [Corsair Battleship - Maelstrom](#)

## 4. Equipment to buy

### 4.1. Guns & Missiles & Turrets

- [Starkiller Torpedo Launcher](#)
- [Neutralizer Missile](#)
- [Sunstalker Missile](#)
- [Cannonball Missile](#)
- [Moonstalker Missile](#)
- [Firestalker Missile](#)
- [Windstalker Missile](#)
- [Catapult Missile](#)
- [Sweeper Missile](#)
- [Lancer Missile](#)
- [Angelito Mk I](#)
- [Angelito Mk II](#)
- [Angelito Mk III](#)
- [Salamanca Mk I](#)
- [Borroco](#)
- [Rapier](#)
- [Angelito Turret Mk I](#)
- [Angelito Turret Mk II](#)
- [Borroco Turret](#)
- [Hornet Cruise Disruptor](#)

## 4.2. Thrusters

- [Deluxe Thruster](#)
- [Heavy Thruster](#)
- [Advanced Thruster](#)

## 4.3. Mines

- [Tadpole Mine](#)
- [Swatter Mine](#)
- [Driller Mine](#)
- [Razor Mine](#)
- [Screamer Mine](#)
- [Revelation Mine Dropper](#)

## 4.4. Shields

- [Adv. Aegis L. F. Shield](#)
- [Adv. Aegis H. F. Shield](#)
- [Brigandine H. F. Shield](#)
- [Adv. Brigandine H. F. Shield](#)

Tripoli Shipyard

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## 5.