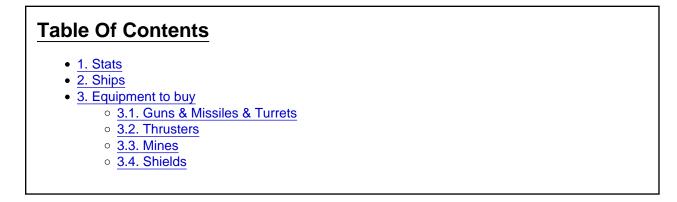
# **Station Reese**



- Base Info
- Base Picture

Station Reese, built by the <u>Liberty Navy</u> in haste in order to have a jump point to fight the Nomad War, has turned itself into haven for Pirates, with a lucrative <u>Cardamine</u> trade with the <u>Planet Gortyn</u>. The Station also serves at the main facility for the Lost Prophets Pirates syndicate, where they violently tax Traders in the adjoining systems.

# 1. Stats

- CLASS: Zeus
- GRAVITY: Complete
- DOCKING: Yes
- AMENITIES: Yes
- POPULATION: 2 k
- OWNER: Liberty Navy
- SYSTEM: Daedalus

# 2. Ships

- Crusader
- Tempest
- Interloper

# 3. Equipment to buy

# 3.1. Guns & Missiles & Turrets

- Javelin Missile
- Stalker Missile
- Eraser Missile
- Wasp Cruise Disruptor
- Hornet Cruise Disruptor
- Slingshot Missile
- Windstalker Missile
- Skyrail Turret

- Skyrail
- Ripper
- Sweeper Missile
- Adv. Skyrail Turret
- Adv. Skyrail
- Adv. Ripper

#### 3.2. Thrusters

- Thruster
- Deluxe Thruster
- Heavy Thruster

## 3.3. Mines

- Wardog Mine
- Seeker Mine
- Drone Mine
- Razor Mine

#### 3.4. Shields

- Armet Fr. Shield
- Armet L. F. Shield
- Armet H. F. Shield
- Adv. Armet H. F. Shield
- Adv. Armet Fr. Shield
- Adv. Armet L. F. Shield
- Cuisse H. F. Shield
- Cuisse Fr. Shield
- Cuisse L. F. Shield
- Imp. Countermeasure Dropper

Station Reese type unknown