## **Station Reese**

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Station Reese, built by the <u>Liberty Navy</u> in haste in order to have a jump point to fight the Nomad War, has turned itself into haven for Pirates, with a lucrative <u>Cardamine</u> trade with the <u>Planet Gortyn</u>. The Station also serves at the main facility for the Lost Prophets Pirates syndicate, where they violently tax Traders in the adjoining systems.

#### 1. Stats

• CLASS: Zeus

GRAVITY: Complete

• DOCKING: Yes

• AMENITIES: Yes

• POPULATION: 2 k

• OWNER: Liberty Navy

• SYSTEM: Daedalus

### 2. Ships

- Crusader
- Tempest
- Interloper

## 3. Equipment to buy

### 3.1. Guns & Missiles & Turrets

- Javelin Missile
- Stalker Missile
- Eraser Missile
- Wasp Cruise Disruptor
- Hornet Cruise Disruptor
- Slingshot Missile
- Windstalker Missile
- Skyrail Turret

- Skyrail
- Ripper
- Sweeper Missile
- Adv. Skyrail Turret
- Adv. Skyrail
- Adv. Ripper

### 3.2. Thrusters

- Thruster
- Deluxe Thruster
- Heavy Thruster

### 3.3. Mines

- Wardog Mine
- Seeker Mine
- Drone Mine
- Razor Mine

### 3.4. Shields

- Armet Fr. Shield
- Armet L. F. Shield
- Armet H. F. Shield
- Adv. Armet H. F. Shield
- Adv. Armet Fr. Shield
- Adv. Armet L. F. Shield
- Cuisse H. F. Shield
- Cuisse Fr. Shield
- Cuisse L. F. Shield
- Imp. Countermeasure Dropper

Station Reeser type unknown