

Neutro Station

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1. Description

Neutro Station, also known as BloodGuard Academy, is the home of a new recruit until he's assigned to one of the regular squadrons. Here a pilot can receive training according to his needs. The QRT (Quick Response Team) is also stationed here, close to the [X-3043](#) JumpGate, to intercept and, if necessary - execute, intruders more quickly.

NOTE: many human factions representatives (included [ASF](#)) were spotted in this station bar.

2. Stats

- Class: Ellison
- Gravity: Classified
- Docking: Restricted
- Amenities: Classified
- Population: Classified
- OWNER: [Zoners](#) ([Zoners](#))
- SYSTEM: [Custodian](#)

3. Ships

- [Bullpup MK I](#)
- [Bullpup MK II](#)
- [Bullpup MK III](#)

4. Equipment to buy

4.1. Guns & Missiles & Turrets

- [Javelin Missile](#)
- [Stalker Missile](#)
- [Eraser Missile](#)

- [Wasp Cruise Disruptor](#)
- [Hornet Cruise Disruptor](#)
- [Slingshot Missile](#)
- [Windstalker Missile](#)
- [Skyrail Turret](#)
- [Skyrail](#)
- [Ripper](#)
- [Sweeper Missile](#)
- [Adv. Skyrail Turret](#)
- [Adv. Skyrail](#)
- [Adv. Ripper](#)

4.2. Thrusters

- [Thruster](#)
- [Deluxe Thruster](#)
- [Heavy Thruster](#)

4.3. Mines

- [Seeker Mine](#)
- [Drone Mine](#)
- [Wardog Mine](#)
- [Seeker Mine](#)
- [Razor Mine](#)

4.4. Shields

- [Armet Fr. Shield](#)
- [Armet L. F. Shield](#)
- [Armet H. F. Shield](#)
- [Adv. Armet H. F. Shield](#)
- [Adv. Armet Fr. Shield](#)
- [Adv. Armet L. F. Shield](#)
- [Cuisse H. F. Shield](#)
- [Cuisse Fr. Shield](#)
- [Cuisse L. F. Shield](#)

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