

Basilisk

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1. Ship Info-card

Basilisk once was a prototype fighter used by [Coalition](#) Black Guard ace fighter squadron during Alliance-[Coalition](#) war. It was these ships that started the war. After the war, along with other [Coalition](#) fighters, the design of the Basilisk survived. It had, Basilisk was heavier and better armored, surpassed only by [Kossac](#). Low agility and big top profile was compensated, Basilisk offered.

2. Stats:

Basilisk found or type un

- Armor: 12.900
- Cargo Space: 80
- Max Batteries/Nanobots: 130/130
- Optimal Weapon Class: 8
- Max Weapon Class: 10
- Additional Equip: M, [CM](#), CD/Tx2

3. Advices (added by Ajay, Your Mileage May Vary):

130/130 of bats/bots, and big amount of armor - that's what can say that Basilisk is not suited for PvP. Ship's agility is just average, but cargo bay doesn't make Basilisk a podder either, as there are more agile fighters with more cargo. Failing hardly in PvP and doing harder to fly a heavier ship, if mastered, Basilisk can do decently even in dangerous situations, and stash of batteries and N-reloaders. If agility doesn't matter for you, you can install [Armor Class 10](#) to be able to "tank" more damage.

4. Additional Information:

- Price: \$9.778.935
- Where to buy:
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