

# Tiger

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## 1. Ship Info-card

This may be a light fighter but there is not many things that are “light” about it. Although the Tiger cannot do as many multi-role jobs like other Light fighters, it is made mainly for dealing out a true torrent of firepower to allow it to make partial or heavy damage against enemy fighters or gunboats to allow the VHF's to come in and finish them off. Compensating for it's advanced abilities is it's maneuvering. The Tiger loses partial maneuvering due to it's newer armor.

## 2. Stats:

Tiger not found or type

- Gun/Turret Mounts: 3/0
- Armor: 1.700
- Cargo Space: 25
- Max Batteries/Nanobots: 31/31
- Optimal Weapon Class: 8
- Max. Weapon Class: 10
- Additional Equipment: M, [CM](#), CD/T

## 3. Additional Information:

- Price: \$1,807,837
- Where to buy:  
Display Spoiler