

Nexus

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1. Ship Info-card

The Nexus originally was designed to be a support unit for heavy battles where big repair ships are easy targets. Its small size made it easy to be attacked. Due to technical problems this idea has been dropped and the ship design was altered to a light fighter. The Nexus is a power generator which delivers a high amount of energy to all ship systems.

2. Stats:

- Guns/Turrets: 4/1
- Armor: 2.700
- Cargo Holds: 30
- Max Batteries/NanoBots: 25/25
- Optimal Weapon Class: 6
- Max. Weapon Class: 7
- Additional Equipment: M, [CM](#), CD/T

3. Additional Information:

- Price: \$1,231,178
- Where to buy:
Display Spoiler

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