

# Utopia

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The Utopia System is a huge and beautiful place with numerous mysteries. Access here was revealed by a Rheinland prospector during a detailed survey of mineable resources in the northern part of a dense asteroid field in [Omega-41](#), where he found a previously unknown jump-hole. The Rheinland government decided to keep information about this new System as classified, naming it "Utopia" and using it for the secret rebuilding of their military might.

Rheinlander's have sent numerous military convoys to Utopia, and during one decade constructed a unique, massive military and science centre with three shipyards producing new modern military ships, including the use of new non-human technology. The source of this new technology came from the wrecks of two alien ships, which were found in deep space close to the central cluster of Suns. Salvaging of these wrecks was not an easy operation. In border parts of the System are still present [Nomads](#) light forces which made several extremely aggressive ambush attacks against the extraction teams. Why they did this we do not know.

However, Rheinland scientists, despite their best efforts, could not answer a primary question: where did these discovered ships originated? The technology found in both wrecks was very different to the technology used by [Nomads](#). A further mystery surrounds the origin of the central, artificial cluster of Suns. Something like this could not originate naturally. The previously discovered presence of a small number of Nomad forces generated only more unanswered questions.

Rumours circulating in the Border Worlds suggested that Utopia was infiltrated by agents of [the Order](#) who found something else; something unexpected that could explain away some of the local mysteries. According to the Rheinlander's, Utopia is a dead-end System, but is it?

Finally, are [Nomads](#) the only ones who are constantly watching this place?

## 1. Bases

- [Battleship Bismark](#)
- [Triangulum City - Dock 1](#)
- [Triangulum City - Dock 2](#)
- [Triangulum City - Dock 3](#)

## 2. Unsettled Planets & Moons

- Planet Norek
  - Peryn (*moon*)
- Planet Zarek
- Planet Hrook
  - Aldther (*moon*)
- Planet Stredos
- Planet Sejuk
- Planet Josul
  - Lormos (*moon*)
- Planet Galosa
  - Imera (*moon*)
  - Tiaqueo (*moon*)

## 3. Special

- [Triangulum Military Academy](#)
- Planet Fragments
- Liberty Dreadnought Wrecks (1) (cluster)
- Liberty Dreadnought Wrecks (2) (cluster)

## 4. Jump Holes

- [Omega-41](#)
- [Dervon](#)

## 5. Wrecks

- [Rheinland Freighter Wreck](#)
- [Rheinland Transport Wreck](#)
- [Rheinland Fighter Wreck](#)

## 6. Images



Battleship Bismarck Fleet Triangulum City Beautiful Utopia Beautiful Utopia

Utopia System

Image not found or type unknown

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