

# Unknown 2

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A [Nomads](#) controlled System which apparently provides them with a primary source of materials. Mineral-rich ore was found not only in numerous local asteroid fields, hidden in several blue nebulae on the System's borders, but also on local planets and moons.

**Warning:** In this System all detected [Nomads](#) ships were of all known types!

### 1. Unsettled Planets & Moons

- Planet Horath
  - Draenth (*moon*)
  - Toncem (*moon*)
- Planet Parium

### 2. Jump Holes

- Unknown Jump Hole (map grid reference: C56) - this JH leads to [Upper Unknown](#)
- Unknown Jump Hole (map grid reference: F6) - this JH leads to [Unknown 3](#)
- Unknown Jump Hole (map grid reference: CD34) - *a special jump hole, not shown on nav-map in the game. See below ...*

Note: This special jump hole randomly goes to either [Lost Paradise](#) or [Unknown 1](#) or [Unknown 3](#) systems.

### 3. Wrecks

- none

Unknown 2 System