

# Unknown 1

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This System belongs to the [Nomads](#). Travellers passing through this System should be warned that they can be attacked immediately upon entering the System. Deep inside the System, one can encounter heavy armed Nomad fleets which may include bombers squadrons, and it has been reported they can include Liches, Haunts and even Carriers. [The Order](#) tries to slow down Nomadic expansion by the use of carefully laid minefields, but that has proven ineffective and they are in fact far more dangerous to humans pilots.

Latest survey of this System indicated that [Nomads](#) strength is rising and a few smaller moons have been heavily modified so as to be used for weapon production. How [Nomads](#) were able to do this in such a short time remains a mystery. Biotechnology, Energetics and Construction are areas where their technology greatly exceeds humans knowledge.

### 1. Unsettled Planets & Moons

- Planet Dryad
- Planet Lorym
  - Choni (*moon*)
  - Sulasu (*moon*)
  - Ustyw (*moon*)
- Planet Tegra
  - Raymim (*moon*)

### 2. Jump Holes

- Unknown Jump Hole (map grid reference: CD6) - this JH leads to [Upper Unknown](#)
- Unknown Jump Hole (map grid reference: C34) - *a special jump hole, not shown on nav-map in the game. See below ...*

Note: This special jump hole randomly goes to either [Lost Paradise](#) or [Unknown 2](#) or [Unknown 3](#) systems.

### 3. Wrecks

- none

# Unknown 1 System

Image not found or type unknown