Sekar

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- System Map

Sekar is a System divided into three regions: a Middle part; a West part; and a South-East part. The Middle part is ruled by <u>Corsairs</u> who a long time ago took control of a station positioned in centre of this System. The station, called <u>Outpost Psi</u>, now serves as an armoury and is a main refitting station for the <u>Corsairs</u> for other Systems surrounding <u>X-3043</u>.

The West part of the System with the <u>Lynen Station</u> is controlled by <u>Bounty Hunters</u> who are regularly in fights with the <u>Corsairs</u>. Here however, there must be an active, unspoken agreement because the intensity in these fights is surprisingly low.

The South-East part of Sekar is controlled by the Kusari government through <u>Samura Industries</u>. They are mortal enemies of the <u>Corsairs</u> and intense fights are still raging in this part of System. <u>Samura</u> once tried bringing in capital ship reinforcements to make a final blow against the <u>Corsairs</u>, but numerous debris fields in this System are unmistakable signs that this action ended in failure.

1. Bases

- Lynen Station
- Outpost Psi
- Shiras Station

2. Jump Holes

- Casius
- Freeport 7

3. Jump Gates

• <u>X-3043</u>

4. Wrecks

• Peron

5. Special

- Object Unknown (Map grid reference: at the junction of 6D and 7C)
- There are also points of interest in map grid reference 3D and 3F

6. Images	a da ta Angela		-
Bottom part of Lynen Station	<u>ı</u> Bar in <u>Outpost Ps</u>	Asteroid Field	Local environment

Sekar System

Image not found or type unknown