

Mule

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1. Ship Info-card

Description: The lifeline of any organization is its ability to monetize opportunity. In the case of more alternative unions, this problem of moving a significant supply of goods through hazardous opposition in order to maintain these channels of comm

2. Stats:

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- Guns/Turrets: 4/4
- Armor: 2200
- Cargo Space: 90
- Max Batteries/NanoBots: 15/15
- Optimal Weapon Class: 2
- Max. Weapon Class: 4
- Additional Equipment: M, [CM](#)

3. Where to buy:

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