## **Large Transport**

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## 1. Info-card

Once resources were identified and the outer settlements took root, this class of ship was built to better capitalize on and su

2. Stats:

Guns/Turrets: 0/5Armor: 35.000Cargo Holds: 1.500

Max Batteries/NanoBots: 0/0
Optimal Weapon Class: 4
Max. Weapon Class: 5
Additional Equipment: N/A

## 3. Where to buy:

Display Spoiler