

Omega-5

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The [Red Hessians](#) and [Corsairs](#) are constantly fighting in this System, which is at the edge of the Border Worlds. In the past, this conflict had escalate to such a point, that both sides deployed numerous deadly mines around the Hammen Hole in an attempt to slow down, or completely disrupt, any direct assault towards their bases. However, at present, the ongoing struggle has almost ceased due to the exhaustion of both sides, other than regular minor skirmishes between the opposing light patrol wings. This situation was immediately recognised by local "traders" as very advantageous; having found an alternative new route to quickly reach [Cambridge](#) and by using this route, secretly sneaking into Bretonia space.

For visiting pilots to this System, it is however still highly recommended to use a ship, either very maneuverable, or very well shielded. In particular, if they want try and shorten their travel time here by using the free space in the centre of this System called by the locals Hammen Hole.

1. Bases

- [Cadiz Base](#)
- [Ronneburg Base](#)

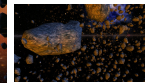
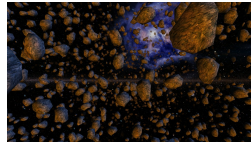
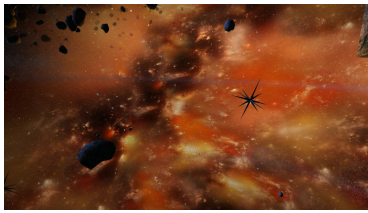
2. Jump Holes

- [Cambridge](#)
- [Omega-3](#)
- [Omega-7](#)
- [Omega-11](#)
- [Omega-41](#)

3. Wrecks

- [Hessian Fighters](#) (2x with loot)
- [Corsair Fighters](#) (2x with loot)

4. Images



Mined border of Hammen Hole Dense Asteroid Field Jumps to [Omega-3](#) and [Omega-7](#) [Cadiz Base](#)

