

# Planet Lost Paradise

## Table Of Contents

- [1. Description](#)
- [2. Special](#)
- [3. Jump Ring](#)
- [4. Images](#)

---

## 1. Description

This planet was found by small group of Rheinland refugees who proceeded to build here a self-sufficient colony. The colony was for a long time cut off from rest of Sirius due to the return of [Nomads](#) to the system. While searching for a safe way out, settlers were able to successfully infiltrate a unfinished weapon facility built by the [Nomads](#) called [Deva Station](#) and located in the southern part of the system. It was here that they were able to acquire samples of special long-range weaponry; but unfortunately, it was this that revealed their own settlement to the [Nomads](#). It was a matter of luck that shortly after that a Rheinland patrol, while pursuing a Nomad wing, found the small settlement. [The Order](#) then decided to keep here a small independent agent with a watching brief and it was him, who asked for help when [Nomads](#) sent a wing of bombers to destroy what they call "a nest of thieves".

Later, when the immediate threat was neutralised, [the Order](#) started archaeological research of the local ruins. It seems like these ruins have a connection to [Dom'Kavash](#), and they are so far the largest ruins found in the whole of Sirius space. However, local facilities were inadequate for this task, and therefore a "field" workshop station was built which also enables and supports change of equipment on ships docked at the local landing pad.

## 2. Special

- Landing Pad (dockable)

## 3. Jump Ring

- [Lost Paradise](#) (back to space)

## 4. Images



Landing Pad Archeological Site Trees and Ruins Mining Platforms

---