

Lost Paradise

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Lost Paradise is a System with a very strong Nomadic presence. However it also supports a small settlement of Rheinland refugees. The settlement is located on the ELW ([Earth](#)-like-World) planet in the north-western part of the System. Interestingly, the settlers found, during earthworks, historical ruins which had a similar design to those examined on [Planet Spraque](#) in the [Omega-3](#) System, which may have had some connection to the [Dom'Kavash](#).

This small human settlement was lost for a long time and only revealed long after the battle with [Nomads](#) in [X-3043](#).. It was found when a Rheinland patrol were pursuing a [Nomads](#) fighter wing through the green nebulae in the [Omicron Alpha](#) System and into the Unknown Systems. Latest information to reach [Planet Crossfire](#) indicates that the [Nomads](#) had started building new [Nomad City](#) in this hidden System. The decision as to what to do about it, has yet to be determined.

1. Bases

- [Planet Lost Paradise](#) (*unique planet with surface layer*)

2. Unsettled Planets & Moons

- Planet Nisrial

3. Special & Wrecks

- [Deva Station](#)

4. Jump Holes

- Unknown Jump Hole

Note: This special jump hole randomly goes to either [Unknown 1](#) or [Unknown 2](#) or [Unknown 3](#) systems.

5. Historical (MP) references

- [Ajay's Story thread](#)
- [Ajay's Story thread](#)
- [Silver Arrows: Operation VIPs transport to Planet Lost Paradise](#)
- [Operation Varyag - Unknowns](#)

Lost Paradise System

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