

Hyperspace System

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Description TBA

1. Important Information*

You can enter the Hyperspace System from either the [Menton](#) ([Altair Sector](#)) or the [Phanchdar](#) ([Inner Core Sector](#)) Systems, arriving at the same place (Jump-Hole) in the middle of the System. The same Jump-Hole will allow you to leave this System, however it will always lead you to the [Menton](#) System, and not the [Phanchdar](#) System.

2. Jump Holes

- [Menton](#) ([Altair Sector](#)*)

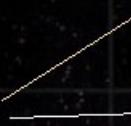
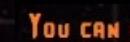
3. Special

- [Abandoned Dom'Kavash Fleet](#)

4. Images



BS [Osiris](#) in Hyperspace Abandoned DK Fleet In Hyperspace System In Hyperspace System

	A	B	C	D	E	F	G	H	
I	PHYSICAL MAP								I
2									2
3									3
4	 5 DOM'KAVASH MOTHERSHIPS (ABANDONED)			 JUMP HOLE					
5	 ARRIVAL AND DEPARTURE POINT FOR THE MENTON SYSTEM (ALTRIA SECTOR).						 ARRIVAL POINT ONLY FROM THE PHANCHDAR SYSTEM (INNER CORE SECTOR).		
6	 YOU CAN ONLY RETURN TO MENTON FROM HYPERSPACE.								6
7									7
8	HYPERSPACE								8
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