

Hyperspace System

Table Of Contents

- [1. Important Information*](#)
- [2. Jump Holes](#)
- [3. Special](#)
- [4. Images](#)

- [System Info](#)
- [System Map](#)

Description TBA

1. Important Information*

You can enter the Hyperspace System from either the [Menton](#) ([Altair Sector](#)) or the [Phanchdar](#) ([Inner Core Sector](#)) Systems, arriving at the same place (Jump-Hole) in the middle of the System. The same Jump-Hole will allow you to leave this System, however it will always lead you to the [Menton](#) System, and not the [Phanchdar](#) System.

2. Jump Holes

- [Menton](#) ([Altair Sector](#)*)

3. Special

- [Abandoned Dom'Kavash Fleet](#)

4. Images



BS [Osiris](#) in Hyperspace Abandoned DK Fleet In Hyperspace System In Hyperspace System

	A	B	C	D	E	F	G	H	
I	PHYSICAL MAP								I
2									2
3									3
4	 <p>5 DOM'KAVASH MOTHERSHIPS (ABANDONED)</p> <p>JUMP HOLE</p> <p>ARRIVAL AND DEPARTURE POINT FOR THE MENTON SYSTEM (ALTRIA SECTOR).</p> <p>ARRIVAL POINT ONLY FROM THE PHANCHDAR SYSTEM (INNER CORE SECTOR).</p> <p>YOU CAN ONLY RETURN TO MENTON FROM HYPERSPACE.</p>								4
5									5
6									6
7									7
8	HYPERSPACE								8
	A	B	C	D	E	F	G	H	