

Hamburg

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Hamburg is the second most important System of the Rheinland House. Trading and contract signing are the most important core, local activities. Further is here a shipyard producing mostly trading ships, and on orbit of the [Planet Hannover](#) is a prison station. This all requires the establishment of a strong, local military presence, which is supported by the [Battleship Westfalen](#). Despite this, it is recommended to System visitors to be cautious, and stay in local Trade Lanes due to there still being regular attacks from [Unioners](#) and [Bundschuh](#) radicals who hate the current Rheinland government.

1. Bases & Dockable Planets

- [Alster Shipyard](#)
- [Altona Station](#)
- [Battleship Westfalen](#)
- [Lübeck Border Station](#)
- [Planet Hamburg](#) (*Mooring Fixture*)
- [Vierlande Prison](#) (*Prison*)

2. Unsettled Planets & Moons

- [Planet Hannover](#)
- [Planet Kiel](#)

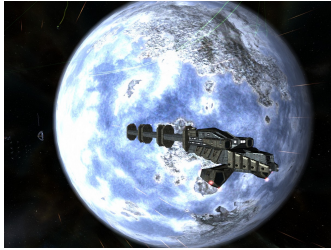
3. Jump Holes

- [Bering](#)
- [Frankfurt](#) (*only SP*)
- [Frankfurt](#)
- [New Berlin](#)

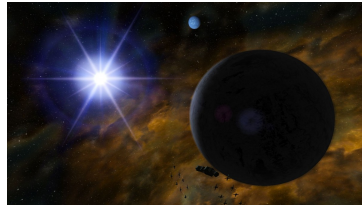
4. Jump Gates

- [Bering](#)
- [Hudson](#)
- [New Berlin](#)

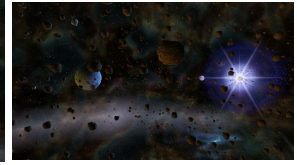
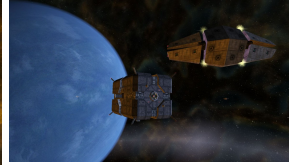
5. Images



En route from [Planet Hamburg](#)



Surrounding of the [Planet Kiel](#) [Vierlande Prison](#) Station In Sudheide Rock Field



Hamburg System

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