

Freeport 7

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This is the System where [Trent](#) commenced his epic journey. It was at the station [Freeport-7](#) which was secretly built by the [Zoners](#) in an un-named System, which was in that time behind the outer ring of the Border Worlds (*much later was named as Freeport 7*). Exact position of this station, together with the existence of this System and how to access the same, was not made public. Many thought that this station is/was in the [Sigma-17](#) System, and it was exactly this that the [Zoners](#) wanted. [Zoners](#) have invested much of their resources into this System following new discoveries representing the vision of huge profits. Firstly were found further connections to other Systems, many with rich natural resources, and then also planets directly suitable for humans life. But there was something more than this. No one, except a selected few, knew about the existence of an unknown jump gate, which was located on the opposite side of the big suns. The gate's origin was unknown and it seemed to be nonfunctional. But they believed, with sufficient time, they could find how to make it functional; ... initial tests did look promising.

The irony in this is, that it was exactly this gate which led to destruction of all Zoner's dreams of riches. The [Nomads](#) used it for launching a surprise attack which ended with total destruction of [Freeport-7](#). After the station's destruction, there were even less reasons to reveal the truth to the public; and those who had knowledge, or suspicions, were silenced one way or another.

Later, after the public revelation of the existence of [X-3043](#), it were found not only ruins of the [Freeport-7](#) station, but also a small number of jump-holes leading to other Systems. One of these led, through the [Quantos](#), to the jump-hole located in asteroid field outside of all ordinary routes in the [Frankfurt](#) System, ... and this was most likely the path used in the past by the [Zoners](#), when they first found the Freeport 7 System.

1. Special

- Station [Freeport-7](#) ruin
- Nomad storage depots (*locations shown on nav-map*)

2. Jump Holes

- [Quantos](#)
- [Purian Lake](#)

- [Sekar](#)

3. Jump Gates

- [X-3043](#)

4. Images



Station [Freeport-7](#) before destruction



Station [Freeport-7](#) ruin



Station [Freeport-7](#) ruin



Suns in Freeport 7 system and [Nomads](#) Gate into [X-3043](#) System

Freeport 7 System

Image not found or type unknown
