Death Valley

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Death Valley, a dead end System, used by the Nomads to regroup following their defeat in X-3043. Here was located an old and long-unused Nomad City that was fully activated again. Nomads forces were just prepared for a fight when into System arrives the Kusari Fleet. Nomads shut-down the entrance of the gate leading back to Nomads Lair and all attempts by the Kusari's to regain control were unsuccessful. The Fleet commander attempted to send a coded message requesting reinforcements through a special courier ship - the Ragnarok, but this failed too and Ragnarok was destroyed.

It was just pure luck that one independent pilot exploring Nomads Lair decided to use a newly found gate leading to Death Valley. This he did, and for a short time reset the gate entrances at both ends. The pilot explorer was thus able to escape from the System and called for urgent help. After reinforcements arrived the Nomads were defeated, but the Kusari fleet lost more than half of their ships in this battle.

1. Special

- Nomad City

2. Jump Gates

- Nomads Lair

3. Wrecks

- Ragnarok (wreck)

Death Valley System unknown

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