

Arena

Table Of Contents

- [1. Bases & Dockable Planets](#)
- [2. Jump Holes](#)
- [3. Jump Gates](#)
- [4. Images](#)

-
- [System Info](#)
 - [System Map](#)

The Arena System is dedicated to practicing fighting skills, weapon testing and various combat events. It contains three gates build by the [Nomads](#): one leading directly to the [X-3043](#) crossroad (used by most of pilots); the second to [Coliseum](#), which is a dead end system used for tactical fight events; and a third, [Hive](#), with its special maze. The maze, which can be difficult to leave once you have entered, is also a place for racing events.

Arena has two jump holes not far from the [Planet Issos](#). The first is leading to the [Enigma](#) System, the second into the [Wheel of Sirius](#) System; both can be used to secretly leave Arena, unlike using Nomad gate to [X-3043](#) mentioned earlier which is the main entry and exit point.

1. Bases & Dockable Planets

- [Planet Issos](#)
 - Iaentha (*moon*)
 - Enhwar (*moon*)

2. Jump Holes

- [Enigma](#)
- [Wheel of Sirius](#)

3. Jump Gates

- [Coliseum](#)
- [Hive](#)
- [X-3043](#)

4. Images



In Triangulum Field Near Enhwar Moon Iaentha Moon Around [Planet Issos](#)

Arena System

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