

Scorpion

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1. Description

This is a particle-based weapon which, though delivers significant damage at a decent fire rate, requires enormous amounts of energy. This weapon is most effective against graviton shields, and weakest against molecular shields. Xeno weapons deliver more damage, but at a shorter range.

2. Stats:

- Type: Particle
- Gun/Missile Class: 2
- Hull Damage Per Shot: 73
- Shield Damage Per Shot: 37
- Range: 549m
- Projectile Speed: 699 m/s
- Refire Rate: 4.00
- Energy Usage: 15

3. Price:

\$860

4. Where to buy:

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