

Procyon

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The system consists of a planetary fragment field, named the Malachite Cloud. It has minimal background radiation. Located in sector D6 is a heavily fortified Nomad_Outpost with five defense platforms. The system is difficult to explore, due to the large planetary fragments and the [Nomads](#). There are two wrecks, one in sector E7 and one in F7, both not far from the entry jump hole and bearing testimony to the hostile nature of the system. There is an unknown Nomad gate in sector C5 and, in sector E7, the jump hole to [Burgundy](#).

1. Jump Gates

- Unknown Nomad Gate (*non functional*)

2. Jump Holes

- [Burgundy](#)

3. Wrecks & Special

- [Esprit](#)
- [Merveilleux](#)
- Nomad_Outpost (*with Defense Platforms*)

4. Images



Nomad_Outpost Nomad_Outpost Nomad_Outpost Nomad_Outpost

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