

Savages

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1. DESCRIPTION

A high-tech civilization from the Boötes Dwarf galaxy. They lost war with [Dom'Nepesh](#) and became their servants.

2. HISTORY

Humans investigation about them can be read [HERE](#).

3. TYPE

Alien race

4. HQ

not known

5. ARMAMENTS

- Tachyon weapons like is W (strong vs. Molecular, weak vs. Positron)
- Graviton shields

6. MASTERS

- [Dom'Nepesh](#)

7. ENEMIES

- [Dom'Kavash](#)
- everyone hostile to [Dom'Nepesh](#)

8. BASES

Bases in C/5, D/6, C/6-7 [Jormdar](#)

Bases in C/5-6, E/6, G/6 [Sadurn](#)

9. PRESENCE

After the [Dom'Nepesh](#) invaded [Inner Core Sector](#), their servants Savages settled in [Venn](#), [Jormdar](#) and [Sadurn](#) Systems.

10. REPUTATION

<https://swat-portal.com/forum/lexicon/entry/11-savages/>

There is no known way to turn friendlier with the Savages for anyone.

